

Alternative Secondary Skills

On character creation the player receives 5 points to buy secondary skills from the list as provided in the CKG (3rd, p330) or any other CK approved list.

Based in the invested points in each skill, the bonus to skill action rolls would be given on the following table.

Lvl	#1	#2	#3	#4	#5
1	+0	+0	+0	+0	+1
2	+1	+1	+1	+1	+2
3	+1	+1	+1	+2	+3
4	+1	+1	+2	+3	+4
5	+1	+2	+2	+4	+5
6	+2	+2	+3	+5	+6
7	+2	+2	+3	+6	+7
8	+2	+3	+4	+7	+8
9	+2	+3	+4	+8	+9
10	+3	+3	+5	+9	+10
11	+3	+4	+5	+10	+11
12	+3	+4	+6	+11	+12
13	+3	+4	+6	+12	+13
14	+4	+5	+7	+13	+14
15	+4	+5	+7	+14	+15
16	+4	+5	+8	+15	+16
17	+4	+6	+8	+16	+17
18	+5	+6	+9	+17	+18
19	+5	+6	+9	+18	+19
20	+5	+7	+10	+19	+20
21	+5	+7	+10	+20	+21
22	+6	+7	+11	+21	+22
23	+6	+8	+11	+22	+23
24	+6	+8	+12	+23	+24

Perceptive players of C&C may note, that the given bonus progressions correspond to the BtH of various classes.

Optional Rule

On levels 5,10,15 and 20 the character receives an additional (one) point to invest in secondary skills, either improving existing ones or learning a new one.

You cannot invest more than 5 points into a single skill.

CK limits and requirements still apply for acquiring new skills or abilities like monetary spending and training times.

TLG/Discord Variant Rule

During character creation, pick three secondary skills. You are Trained in the ones you pick, and when making an attribute check associated with those skills, you can add half your level, rounded down, to the roll.

When you reach levels 5, 10, 15 and 20, you can pick another secondary skill or improve a secondary skill you are Trained in to become Proficient. When making an attribute check associated with proficient skills, you can add your full level to the roll.

Vocational Skills (Optional)

The following Vocations may be used in place of regular secondary skills.

The applicable attribute bonus to be used may vary based on the actual action to be resolved.

- Craft Vocations
 - Armorer
 - Bowyer
 - Miner
 - Stonemason
 - Tailor
 - Tanner
 - Weaponsmith
 - Woodworker
- Rural Vocations
 - Farmer
 - Fisherman
 - Forester
 - Groom
 - Hunter
 - Teamster
 - Trapper
- Naval Vocations
 - Sailor
 - Navigator
- Urban Vocations
 - Cartographer
 - Cook
 - Gambler
 - Jeweler
 - Scribe
 - Street Urchin