

Name: _____
 Culture: _____
 Race: _____
 Profession: _____
 Realm: _____
 Age/Gender: _____ / _____
 Height: _____
 Weight: _____
 Hair: _____
 Eyes: _____
 Demeanor: _____
 Personality: _____
 Motivation: _____
 Alignment: _____
 Special: _____
 Current Level: _____
 Current XP: _____
 Next XP: _____
 Power Points: _____
 Armor Worn: _____

Attribute	%00	Bonus	Race	Total
Strength [ST]	_____	_____	_____	_____
Agility [AG]	_____	_____	_____	_____
Constitution [CO]	_____	_____	_____	_____
Intelligence [IG]	_____	_____	_____	_____
Intuition [IT]	_____	_____	_____	_____
Presence [PE]	_____	_____	_____	_____
Appearance [AP]	_____	_____	_____	_____

Attribute	Stat	Items	Spec.	Total
Def. Bonus [DB]	AG	_____	_____	_____
Essence RR	IG	_____	_____	_____
Channeling RR	IT	_____	_____	_____
Mentalism RR	PE	_____	_____	_____
Poison RR	CO	_____	_____	_____
Disease RR	CO	_____	_____	_____

Languages	Ranks
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□

Spell Lists	Ranks
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□
_____	□□□□□

Skills	5%	5%	2%	Rank	Stat	Prof.	Item	Spec.	Spec.	Total
<i>→ Movement and Maneuver Skill Category</i>										
No Armor	□□ ---	-----	-----	AG	_____	_____	_____	_____	_____	_____
Soft Leather	□□□ --	-----	-----	AG	_____	_____	_____	_____	_____	_____
Rigid Leather	□□□□	-----	-----	AG	_____	_____	_____	_____	_____	_____
Chain	□□□□□	□□ ---	-----	ST	_____	_____	_____	_____	_____	_____
Plate	□□□□□	□□□□ -	-----	ST	_____	_____	_____	_____	_____	_____
<i>→ Weapon Skill Category</i>										
1H-Edged	□□□□□	□□□□□	□□□□□	ST	_____	_____	_____	_____	_____	_____
1H-Blunt	□□□□□	□□□□□	□□□□□	ST	_____	_____	_____	_____	_____	_____
2-Handed	□□□□□	□□□□□	□□□□□	ST	_____	_____	_____	_____	_____	_____
Thrown	□□□□□	□□□□□	□□□□□	AG	_____	_____	_____	_____	_____	_____
Missile	□□□□□	□□□□□	□□□□□	AG	_____	_____	_____	_____	_____	_____
Polearms	□□□□□	□□□□□	□□□□□	ST	_____	_____	_____	_____	_____	_____
<i>→ General Skill Category</i>										
Climb	□□□□□	□□□□□	□□□□□	ST	_____	_____	_____	_____	_____	_____
Ride	□□□□□	□□□□□	□□□□□	IT	_____	_____	_____	_____	_____	_____
Swim	□□□□□	□□□□□	□□□□□	AG	_____	_____	_____	_____	_____	_____
Track	□□□□□	□□□□□	□□□□□	IG	_____	_____	_____	_____	_____	_____
<i>→ Subterfuge Skill Category</i>										
Ambush	□□□□□	□□□□□	□□□□□	---	_____	_____	_____	_____	_____	_____
Stalk/Hide	□□□□□	□□□□□	□□□□□	PE	_____	_____	_____	_____	_____	_____
Pick Locks	□□□□□	□□□□□	□□□□□	IG	_____	_____	_____	_____	_____	_____
Disarm Traps	□□□□□	□□□□□	□□□□□	IT	_____	_____	_____	_____	_____	_____
<i>→ Magical Skill Category</i>										
Read Runes	□□□□□	□□□□□	□□□□□	IG	_____	_____	_____	_____	_____	_____
Use Item	□□□□□	□□□□□	□□□□□	IT	_____	_____	_____	_____	_____	_____
Directed Spells	□□□□□	□□□□□	□□□□□	AG	_____	_____	_____	_____	_____	_____
<i>→ Misc Skill Category</i>										
Perception	□□□□□	□□□□□	□□□□□	IT	_____	_____	_____	_____	_____	_____
Body Development	□□□□□	□□□□□	□□□□□	CO	_____	_____	_____	_____	_____	_____
<i>→ Secondary Skill Category</i>										
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____
_____	□□□□□	□□□□□	□□□□□	_____	_____	_____	_____	_____	_____	_____

Total Encumbrance Penalty = _____